APR 2021

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MOUNT UP!

VOL 30

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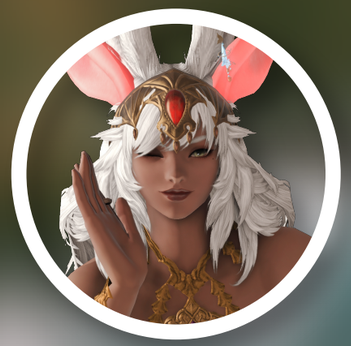
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MOUNT UP!
マウント!
부릉부릉 탑승 완료!

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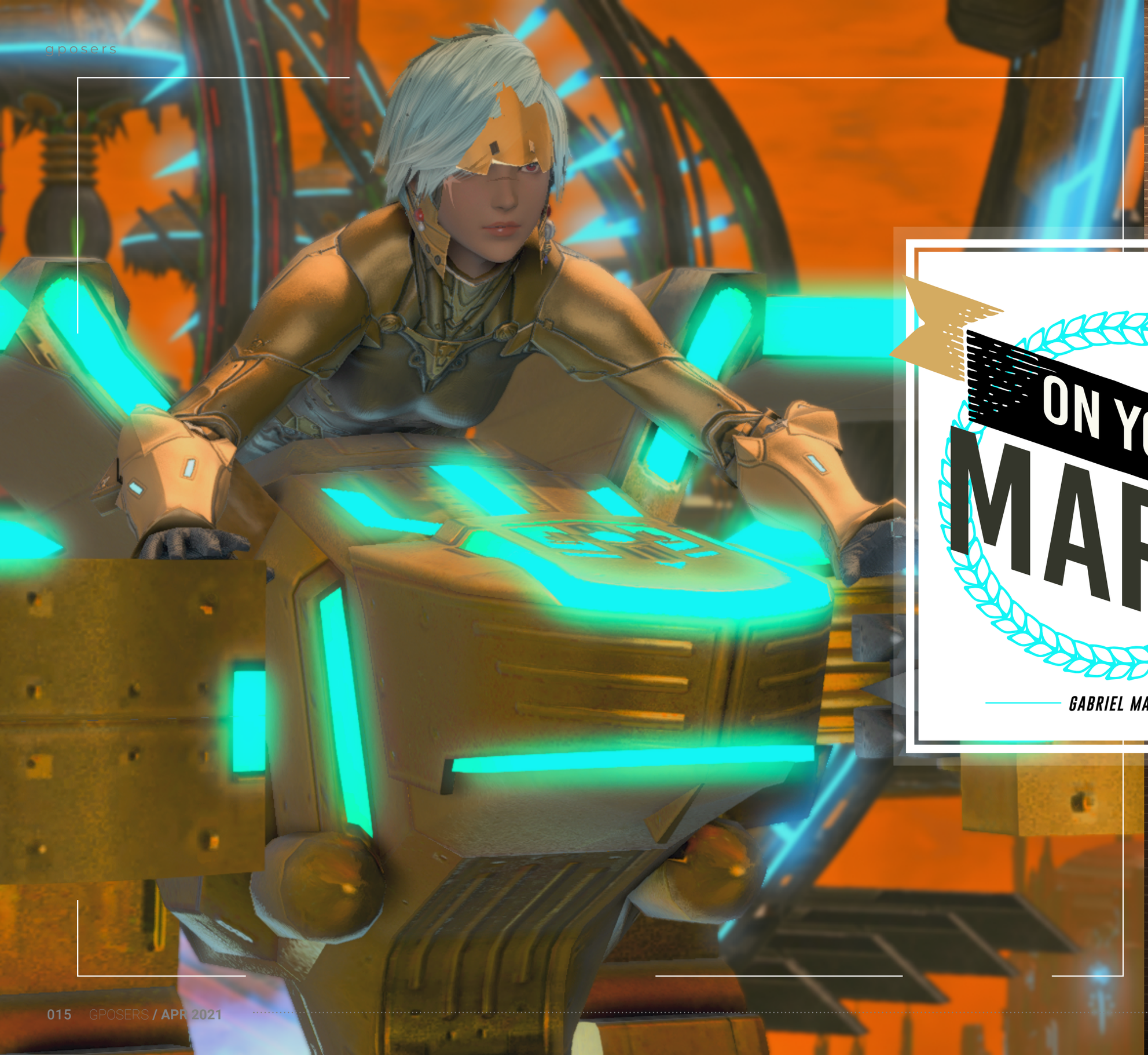
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ON YOUR MARK

GABRIEL MARK III

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GEAR LIST
FOR ON YOUR MARK

MAIN HAND: PADJALI KNUCKLES
Obtained: E-Una-Kotor - South Shroud - Quarrymill (3 Aetherpool Grips)

HEAD: MIDAN MASK OF STRIKING
Dye: Metallic Brass
Obtained: Alexander - The Cuff of the Son (Savage)

CHEST: LATE ALLAGAN ARMOR OF STRIKING
Dye: Desert Yellow
Obtained: Storm Private - Wolves' Den Pier (4,000 Wolf Marks)

GLOVES: AUGMENTED SCAEVAN ARMGUARDS OF STRIKING
Dye: Metallic Brass
Obtained: Rowena's Representative - Kugane (345 Allagan Tomestones of Poetics)

PANTS: LATE ALLAGAN BOTTOMS OF STRIKING
Dye: Desert Yellow
Obtained: Storm Private - Wolves' Den Pier (4,000 Wolf Marks)

SHOES: AUGMENTED SCAEVAN GREAVES OF STRIKING
Dye: Metallic Brass
Obtained: Rowena's Representative - Kugane (345 Allagan Tomestones of Poetics)

EARRINGS: PLATINUM EARRINGS OF SLAYING
Obtained: : Crafted (GSM Lvl. 50)

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KING OF THE SKIES



GEAR LIST
FOR KING OF THE SKIES

MAIN HAND: RAVEL KEEPER'S GUILLOTINE
Obtained: The Qitana Ravel

HEAD: AUGMENTED HELLFIRE MASK OF FENDING
Dye: Rust Red
Obtained: Rowena's Representative - Foundation (345 Allagan Tomestones of Poetics)

CHEST: ARMOR OF THE BEHEMOTH KING
Dye: Rust Red
Obtained: Storm Private - Wolves' Den Pier (2,000 Wolf Marks)

GLOVES: BONEWICCA PROTECTOR'S GAUNTLETS
Dye: Rust Red
Obtained: The Swallow's Compass

PANTS: AUGMENTED SHIRE CUSTODIAN'S HOSE
Dye: Rust Red
Obtained: Rowena's Representative - Foundation (510 Allagan Tomestones of Poetics)

SHOES: DAI-RYUMYAKU SUNE-ATE OF FENDING
Dye: Rust Red
Obtained: Rowena's Representative - Kugane (345 Allagan Tomestones of Poetics)





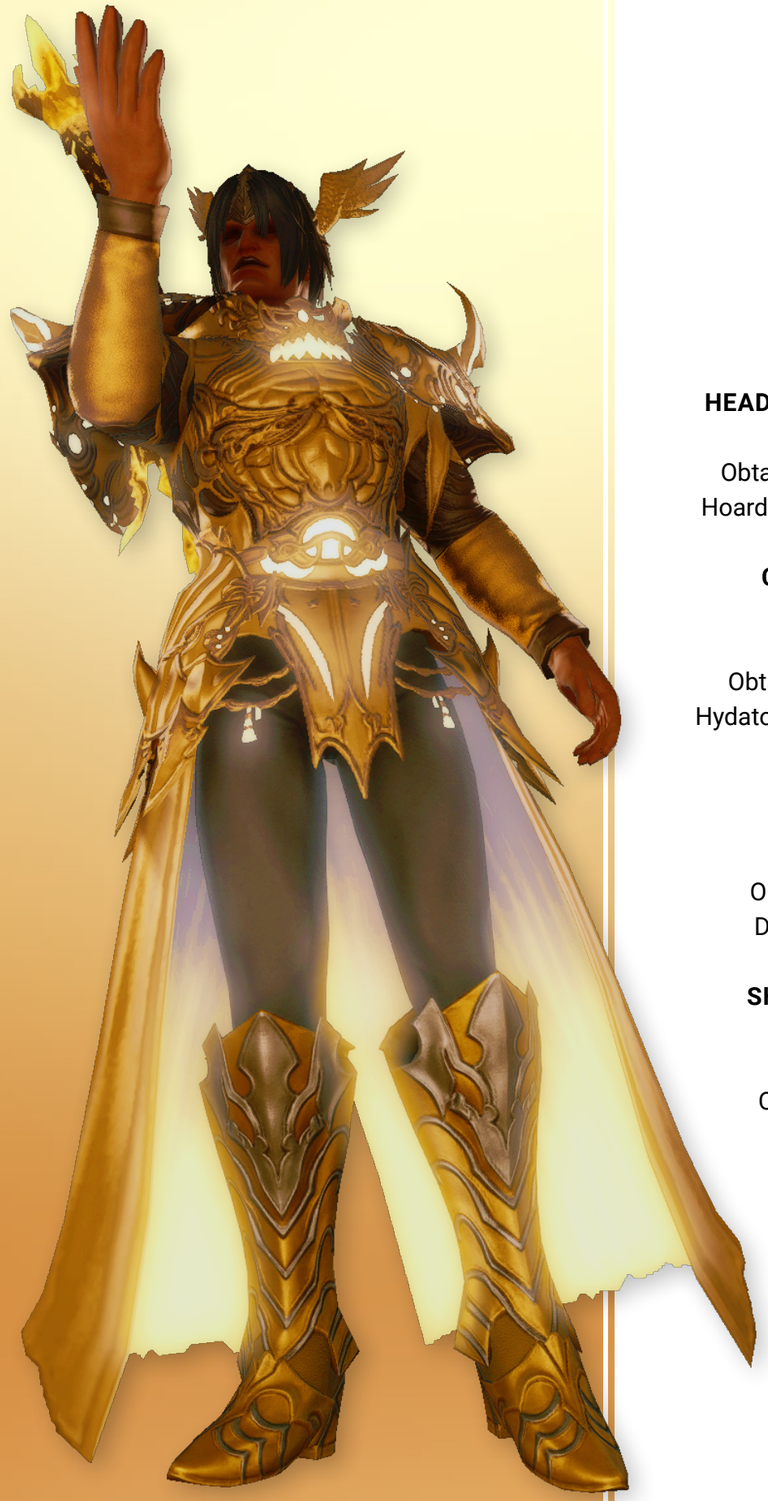


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JUST LIKE *fire*

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GEAR LIST
FOR JUST LIKE FIRE

MAIN HAND: ULTIMATE DREADWYRM CLAYMORE
Obtained: The Unending Coil of Bahamut (Ultimate)

HEAD: DEEPGOLD WINGS OF FENDING
Dye: Metallic Brass
Obtained: Crafted (ARM Lvl. 72) / Pixie Hoarder - Il Mheg - Lydha Lran (22,482 Gil)

CHEST: ELEMENTAL ARMOR OF FENDING +2
Dye: Metallic Brass
Obtained: Expedition Artisan - Eureka Hydatos (1 Elemental Armor of Fending +1, 35 Eureka Fragments)

PANTS: COTTON TIGHTS
Dye: Charcoal Grey
Obtained: Crafted (WVR Lvl. 14) / Domitien - Old Gridania (315 Gil)

SHOES: REPLICA DREADWYRM SABATONS OF FENDING
Dye: Honey Yellow
Obtained: Crafted (ARM Lvl. 60)

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OVERSIZED SEA SLUG



GEAR LIST
FOR OVERSIZED SEA SLUG

MAIN HAND: SEIRYU'S DAGGERS
Obtained: The Wreath of Snakes (Extreme)

HEAD: TITANBRONZE HEADBAND OF SCOUTING
Obtained: Crafted (ARM Lvl. 76) / Merchant & Mender - Amh Araeng - Twine (23,732 Gil)

CHEST: EDENGRACE JACKET OF SCOUTING
Dye: Corpse Blue
Obtained: Eden's Gate: Sepulture (Savage)

GLOVES: FALSE NAILS
Obtained: Madhura - The Fringes - Castellum Velodyna (6 Ananta Dreamstaff)

PANTS: CASHMERE SKIRT OF STRIKING
Obtained: Crafted (WVR Lvl. 50)

SHOES: MOONFIRE SANDALS
Dye: Slate Grey
Obtained: Crafted (LTW Lvl. 50)







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Odin Slayer



GEAR LIST
FOR ODINSLAYER

MAIN HAND: REPLICA HIGH ALLAGAN BAGHNAKHS
Dye: Seafog Blue
Obtained: Crafted (BSM Lvl. 60)

HEAD: WARG PELT OF STRIKING
Obtained: The Grand Cosmos

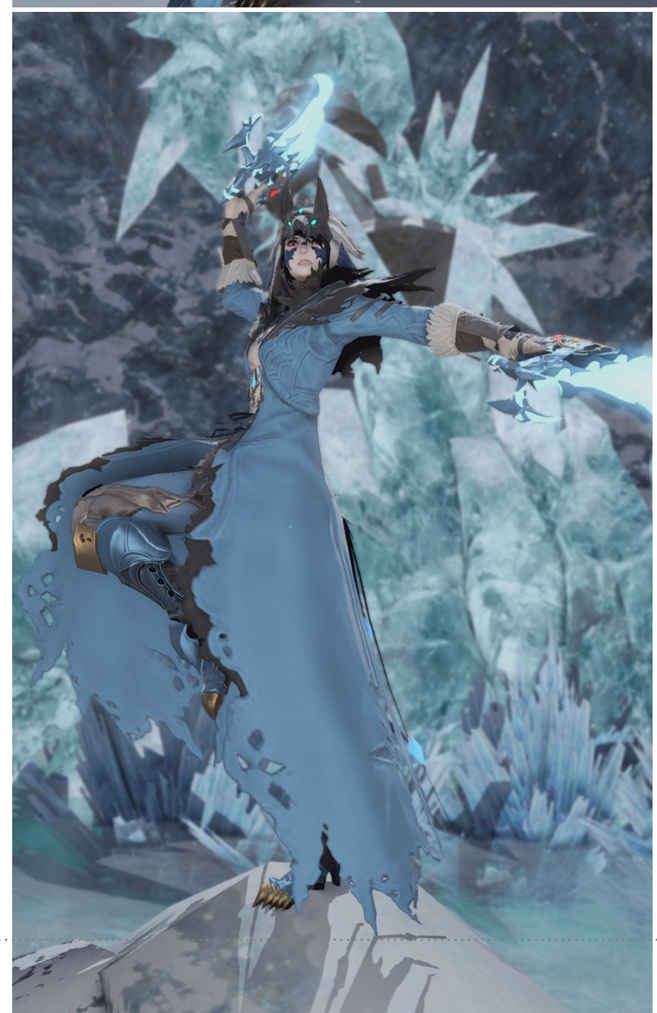
BODY: TRUE LINEN COAT OF STRIKING
Dye: Seafog Blue
Obtained: Crafted (WVR Lvl. 70)

ARMS: ZONURESKIN FINGERLESS GLOVES OF STRIKING
Dye: Snow White
Obtained: Crafted (LTW Lvl. 76) / Merchant & Mender - Amh Araeng - Twine (23,732 Gil)

LEGS: OMEGA TROUSERS OF STRIKING
Dye: Seafog Blue
Obtained: Alphascape V3.0 (Savage)

FEET: BONEWICCA WILDLING'S GREAVES
Dye: Seafog Blue
Obtained: The Swallow's Compass







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Racing on Laurels

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GEAR LIST
FOR RACING ON LAURELS

MAIN HAND: ALKALUROPS
Obtained: Crafted (ALC Lvl. 50)

HEAD: REPUBLICAN MEDICUS'S LAUREL WREATH
Dye: Moss Green
Obtained: Storm Sergeant - Wolves' Den Pier (1,500 Wolf Marks)

CHEST: DALMASCAN DRAPED TOP
Dye: Slate Grey
Obtained: Crafted (WVR Lvl. 80)

GLOVES: KOPPRANICKEL ARMLETS OF HEALING
Dye: Moss Green
Obtained: Crafted (GSM Lvl. 61) / Norlaise - Ishgard - The Pillars (19,994 Gil)

PANTS: FAIRE KOHAKAMA
Dye: Slate Grey
Obtained: FFXIV Online Store

SHOES: EASTERN LORD'S CRAKOWS
Dye: Slate Grey
Obtained: FFXIV Online Store

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GEAR LIST
FOR KORRY-KORRY!

MAIN HANDS: WAND OF GALES
Obtained: Crafted (ALC Lvl. 45)

HEAD: GREEN CHERRY BLOSSOM CORSAGE
Obtained: Crafted (ALC Lvl. 53)

CHEST: HEIRLOOM TUNIC OF HEALING
Dye: Cactuar Green
Obtained: Matoya's Relic

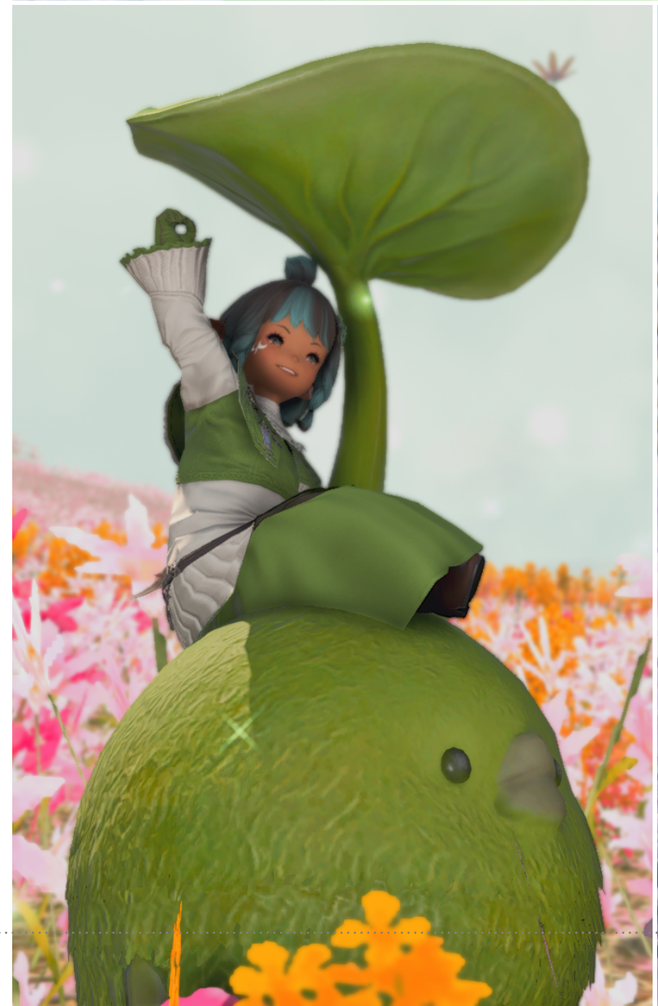
GLOVES: ASTRAL SILK GLOVES OF HEALING
Dye: Cactuar Green
Obtained: Crafted (WVR Lvl. 60)

PANTS: PLAIN LONG SKIRT
Dye: Cactuar Green
Obtained:Crafted (WVR Lvl. 50)

SHOES: SONGBIRD BOOTS
Dye: Loam Brown
Obtained: FFXIV Online Store

EARRINGS: PEACH BLOSSOMS
Obtained: FFXIV Online Store







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Yol Flyer



GEAR LIST
FOR YOL FLYER

MAIN HAND: BOW OF THE WANDERER
Dye: Russet Brown
Obtained: Storm Sergeant - Wolves' Den Pier (2,000 Marks)

HEAD: RAVEL KEEPER'S HEADBAND OF AIMING
Dye: Lavender Purple
Obtained: The Qitana Ravel

CHEST: ALA MHIGAN COAT OF AIMING
Dye: Gloom Purple
Obtained: Billebaut - Rhalgr's Reach (60 Centurio Seals)

GLOVES: CLAWS OF THE BEAST
Dye: Kobold Brown
Obtained: Gold Saucer Attendant - Gold Saucer (30,000 MGP)

PANTS: OVIM WOOL BOTTOMS OF AIMING
Dye: Gloom Purple
Obtained: Crafted (WVR Lvl. 76) / Merchant & Mender - Amh Araeng - Twine (39,553 Gil)

SHOES: HEMISKIN LEGGINGS OF AIMING
Dye: Kobold Brown
Obtained: Crafted (LTW Lvl. 60)

EARRINGS: PALLADIUM EARRING OF AIMING
Obtained: Crafted (GSM Lvl. 70)

RING 1: HORN RING
Obtained: Crafted (GSM Lvl. 31) / Ilorie - Old Gridania (1,214 Gil)

RING 2: HORN RING
Obtained: Crafted (GSM Lvl. 31) / Ilorie - Old Gridania (1,214 Gil)







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Flit for a King

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GEAR LIST
FOR FLIT FOR A KING

MAIN HAND: ASTRILD
Obtained: The Aery

HEAD: REPLICA HIGH ALLAGAN MASK OF AIMING
Dye: Bone White
Obtained: Crafted (LTW Lvl. 60)

CHEST: RAVEL KEEPER'S CHESTWRAP OF AIMING
Obtained: The Qitana Ravel

GLOVES: ELEMENTAL GLOVES OF AIMING
Dye: General-Purpose Dark Green
Obtained: Expedition Artisan - Eureka Pyros (40 Pyros Crystals)

PANTS:THAVNAIRIAN SAROUEL
Dye: Rhotano Blue
Obtained: Crafted (WVR Lvl. 60)

SHOES: ELEMENTAL BOOTS OF AIMING
Dye: Kobold Brown
Obtained: Expedition Artisan - Eureka Pyros (40 Pyros Crystals)







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Dino Explorer

BY FELLENA FALKIRK
OF CACTUAR

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GEAR LIST
FOR DINO EXPLORER

Main Hand: Revolver
Obtained: Shadowbringers Collector's Edition

Head: Expeditioner's Flyers
Dye: Royal Blue
Obtained: I Hope Mentor Will Notice Me III (Achievement)

Chest: Whisperfine Woolen Coat
Dye: Colibri Pink
Obtained: Crafted (WVR Lvl. 70)

Gloves: Leonhart Gloves
Dye: Royal Blue
Obtained: Veteran Rewards

Pants: Ivalician Holy Knight's Trousers
Obtained: The Orbonne Monastery

Shoes: Survival Boots
Dye: Royal Blue
Obtained: Crafted (LTW Lvl. 60)

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IRONFROG MINER

BY DIAMOND MOONROSE
OF FAMFRIT



GEAR LIST
FOR IRONFROG MINER

MAIN HAND: MINEFIEND'S PICKAXE
Obtained: Scrip Exchange - Old Gridania
(225 White Gatherers' Scrips)

HEAD: IRONWORKS CAP OF GATHERING
Dye: Rust Red
Obtained: Crafted (LTW Lvl. 60)

CHEST: MINEFIEND'S WORK SHIRT
Obtained: Scrip Exchange - Old Gridania
(125 White Gatherers' Scrips)

GLOVES: SMILODONSKIN GLOVES OF GATHERING
Dye: Rust Red
Obtained: Crafted (LTW Lvl. 71) /
Doddard - The Crystarium (22,170 Gil)

PANTS: SCION HEALER'S HALFTIGHTS
Obtained: FFXIV Online Store

SHOES: PROFESSIONAL'S BOOTS OF GATHERING
Dye: Chestnut Brown
Obtained: Scrip Exchange - Old Gridania
(480 White Gatherers' Scrips)

NECK: : AESTHETE'S NECKLACE OF GATHERING
Obtained: Crafted (CRP Lvl. 80)

RING 1: GRIFFIN LEATHER RING
Obtained: Crafted (LTW Lvl. 60)







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A Dragon's Tale

BY BESO' NEKO
OF HYPERION



GEAR LIST
FOR A DRAGON'S TALE

MAIN HAND: THE KING'S CODEX
Obtained: The Dancing Plague (Extreme)

HEAD: SENESCHAL'S MONOCLE
Obtained: FFXIV Online Store

CHEST: SAVANT'S OVERCOAT
Dye: General-purpose Pastel Pink
Obtained: Yolaine - Ishgard - Foundation (120 Centurio Seals)

GLOVES: DIREWOLF GLOVES OF HEALING
Dye: General-purpose Pastel Pink
Obtained: Storm Sergeant - Wolves' Den Pier (500 Wolf Marks)

PANTS: FAERIE TALE PRINCESS'S LONG SKIRT
Obtained: FFXIV Online Store

SHOES: AUGMENTED DEEPSHADOW GREAVES OF HEALING
Dye: General-purpose Pastel Pink
Obtained: Shee-Tatch - Eulmore
(1x Deepshadow Greaves of Healing, 1x Deepshadow Twine)

EARRINGS: CRYSTARIUM EARRINGS OF HEALING
Obtained: Aymark - Eulmore (375 Allagan Tomestones of Allegory)

RING 1: CRYSTARIUM RING OF HEALING
Obtained: Aymark - Eulmore (375 Allagan Tomestones of Allegory)

RING 2: ETERNITY RING
Obtained: Ceremony of Eternal Bonding









MY TOP 10 MOUNTS IN FINAL FANTASY XIV!

BY SERENAYA CARRIN

Hey readers, hope all is well! As you know, this month's issue is all about mounts, and mounts are something I'm a huge fan of in this game. As we know, from level 20 you're introduced to the concept with your Company Chocobo; level 20-ish being pretty standard for games of this genre, and over time you're able to collect many mounts of all shapes and sizes through a variety of means.

I personally find them to be very aesthetically pleasing, regardless of their themes, and the level of detail put into them is honestly second to none compared to other MMOs that I've played. They're well animated, varied in design (excluding ones from extreme trial farming), and their implementation in regard to how we ride or use them is awesome for the most part. I'm a sucker for RNG and farming them or gunning for achievements for rare ones, with the exception of the Pteranodon 'cause ain't nobody got time for that. I also very much dislike the abundance of FFXIV Online Store-exclusive mounts, as it'd be much nicer to have more nice things to farm in-game but hey, Square Enix aren't likely to change this philosophy anytime soon.

Anyway! In this article, I'll be covering my 10 favorite mounts in order, detailing my reasons for each one and noting how they're obtained as well. So, let's buckle up, grab the reins, and set off on this dive into my personal favorites! The keyword here is personal by the way, of course this is a very subjective list, so don't hate me if I haven't included one that you're fond of.

Lastly, patch 5.5 is on the horizon and by the time you see this it'll have been released. Therefore, it won't contain the new mount from obtaining all the Shadowbringers Gwibers, which I'm already falling in love with. Right, let's begin!



10. CONSTRUCT VI-S

HOW TO OBTAIN: 600 Faux Leaves (Unreal Trials) / Market Board

I love this thing. It looks so funny. It's a big red suit that you're basically controlling from the inside, which is quite a unique way to use a mount, and it has an enthusiastic running animation that makes you look like you're leaping forward with every step! It's a shame there's no special ability for it, as I think swinging the axe would be pretty sweet, but I guess we can't have everything. When you fly, the head-lid closes as if you're a spaceman and it honestly just looks very cool and compact.

Obtaining it isn't too hard, but can take potentially months, if you're unlucky with the unfortunately weekly limited Faux Hollows minigame. Thankfully, you can save up over time and it's not limited by the Unreal trial that's playable at the time. The music played is the "Borderless" theme, which is used by most mounts that don't possess a unique theme and going forward I'll only be mentioning music if a unique track is attached to it.

9. BATTLE PANTHER

HOW TO OBTAIN: Tank You Dark Knight III (Achievement)

Sharp and vibrant colours will be a common theme across some of the rankings and this one is no exception. Prominent black and red armor, an intimidating version of the Coeurl design, and a fluid animation make you feel pretty badass when mounted on its back! There's no change to it when flying, but it doesn't need it as it's simple and effective; if you're playing Dark Knight you can match its color scheme, making you look even more suited to it. I think it's a good match for the class' aesthetic.

The achievement to get it is pretty simple, but 300+ Stormblood duties/ roulettes total is quite a lot. My advice is to farm Deltascape V3.0 in a full group of tanks, as these PFs pop up every so often (or make your own), or join a Lakshmi wolf farm and solo tank with a bunch of DPS for an even quicker killtime.





8. KORPUKKUR KOLOSSUS

HOW TO OBTAIN: 750,000 MGP from Gold Saucer

This. Thing. Is. Adorable. Its face makes me smile and it's a very cute design with an elegant pose when you sit on it. Balancing the drop on top of it is a nice addition and I've zoned out many a time just watching it bounce back and forth on top of the leaf. When you fly the mount glows a pretty green, but honestly the design itself is what puts it in the top 10 as there's really nothing else like it in the game in terms of mounts. It's just pleasing to look at.

750,000 MGP is quite a bit to grind, but if you're dedicated or even just doing Gold Saucer things over time, you can build up over 100,000 a week which isn't too bad. This includes activities such as the Fashion Report, the daily mini cactpot, the weekly jumbo cactpot, GATEs, and the challenge log, which can be filled out fairly quickly. There are of course more expensive ones too and they're also pretty good, so do check them out while you're at it!



7. CONSTRUCT 14

HOW TO OBTAIN: 180 Bozja Clusters / Market Board

This guy is the most care-free robot in the world. I fell in love with the running animation where it looks like the happiest being in Eorzea and is reminiscent of those stereotypical scenes of people running through fields of flowers. I always wanted a mount like this since seeing Construct 7's dance in the Ridorana Lighthouse alliance raid, and being perched on its shoulder has made for great screenshot opportunities too! Also, I have a personal bias towards the color scheme, because black with gold trims is to die for due to it matching my character. Heh.
It seems to somewhat impersonate Superman when it flies, which is just as humorous to look at.

Sadly, if you don't have the Gil to buy it from the market board, then you have to deal with the depressing trenches of the Bozja instance, which in my mind is some of the worst content in the game. I could rant about it for hours but this is neither the time nor place. Getting a dedicated group of people =together specifically to farm clusters is quite efficient however, so it's not so bad and you can get it done relatively fast, if you're lucky with the drop rate.

6. CENTURIO TIGER

HOW TO OBTAIN: You Got Game (Achievement)

Ah yes, the first really grind-heavy mount that I ever obtained. I was big into hunting, spawning and such, fairly early on into my time playing Final Fantasy XIV. This was before world-visit and before Shadowbringers, so there were even less hunts to spawn and kill, and A ranks were in shorter supply too. So, part of this mount's existence on the rankings were the fond memories of hunting before it was arguably destroyed by cross-world, turning it into a mess, despite it now taking much less time to get it, if you're committed. The charm of hunting is sadly gone for me personally, but this mount remains one of my favorites. The achievement requires 3000 A rank and 2000 S rank kills, so if you're going to do it, then I would suggest skulking around aetherytes, poised to switch servers if necessary and staring at your chat boxes like a hawk for linkshell hunt calls.

It's a simple tiger design, like those you find in Yanxia for instance, with no discernible difference from the standard mobs which is either good or bad depending on what you care about in mounts. However, the animation is solid, it looks really cool, and I love big cats in general, so this fluffy fellow sits just below the top 5.

5. FIREBIRD

HOW TO OBTAIN: Just Like Fire (Achievement)

I would call this mount a grind, but as time passes it becomes less and less painful with the extreme Heavensward primals dying faster and faster with gear progression. That, coupled with increased drop rates, means that it's a simple case of sitting in PF for a while and hoping you can roll decently. I realise that's a challenge in itself though.

That said, this mount is absolutely worth the pain of RNG, as once you obtain every primal bird, you are rewarded with the short quest to grab this elegant, bright, and remarkable design of a phoenix which is honestly nothing short of incredible to look at. Every bit of it from head to tail looks so amazing and flying through the sky makes you feel like you're untouchable. Its elegance really can't be understated: with a broad flight animation, the extremities flap in sync with your flight, and its lavish golden coat makes it a reward worth grinding for. It really is a beacon in the darkness of the nights. It plays the menu music once you connect to a data-center too, which, despite being somewhat boring, also matches it in a way with its soft tone.





4. ARRHIDAEUS

HOW TO OBTAIN: Drop from Alexander - The Soul of the Creator (Savage)

Now, I'm not saying that it's very normal for random angelic wings to protrude from otherwise robotic figures, but somehow it works on the Arrhidaeus. Honestly, Alexander on the whole is awesome to experience even if just running through it unsynced, which sadly does it no justice, but doing A12S as such will still guarantee the drop, so this one isn't too difficult to obtain these days.

The design is very detailed, featuring moving parts for the hands and 'upper back' region, and in fact is the design of the adds that you see in the fight. They're very cool and therefore so is the mount. Mounting up results in you holding onto the long and hard... chimney that's on the back and this in itself is pretty unique and interesting. I can't get over the quality of it, it's so full of little details that make the mount awesome to see and yes, the wings are included in that. Jarring maybe, but that's fantasy for you. Additionally, the music is the "Moebius" theme from A12S' first phase and it's among my favorite tracks in XIV so bonus points for that.

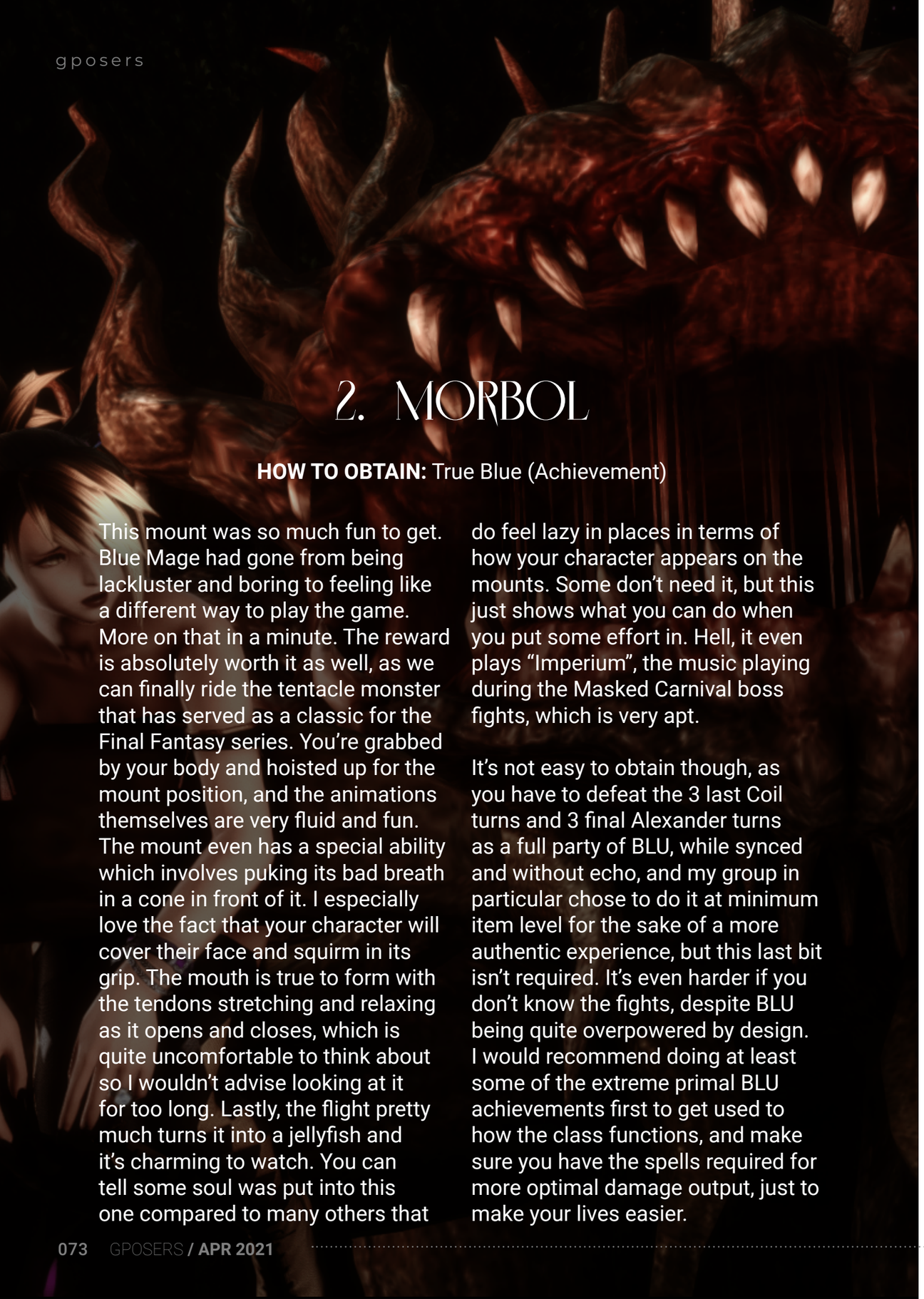


3. MODEL O

HOW TO OBTAIN: Drop from Alphascape V4.0 (Savage)

If there's one mount to rival the Arrhidaeus in terms of detail and the Firebird in terms of aesthetics, then it's the Model O. I was so happy when I got this mount for the first time way back. It looks insane! It's animated before you even move with the moving faceplate, and the detail of the trims and patterns on it are second to none. It has 31 nipples (yes, I counted) underneath, which I presume are a piston-style engine of sorts and its running animation is very well made. However, the best part for me is the flight. You disappear inside, the hatch closes, the legs fold up, and you are suddenly a spaceship as seen in the final Heavensward cinematic. It's so creative and very few mounts, bar something like the Gabriel, have this much of a unique touch when taking off. It also has its unique music track in the form of "From the Heavens", which is the theme that plays during the Final Omega fight. This only adds to the epic feeling of riding Omega itself.

Obtaining it isn't too bad, but is far bigger of an obstacle than A12S, because you still have to do mechanics, both in the Omega M/F door boss phase and the Final Omega fight, so you still need a coordinated group to avoid wiping on mechanics such as the Electric Slide number dashes, Patch and Hello World 1, all of which will still end you if you mess it up too badly.



2. MORBOL

HOW TO OBTAIN: True Blue (Achievement)

This mount was so much fun to get. Blue Mage had gone from being lackluster and boring to feeling like a different way to play the game. More on that in a minute. The reward is absolutely worth it as well, as we can finally ride the tentacle monster that has served as a classic for the Final Fantasy series. You're grabbed by your body and hoisted up for the mount position, and the animations themselves are very fluid and fun. The mount even has a special ability which involves puking its bad breath in a cone in front of it. I especially love the fact that your character will cover their face and squirm in its grip. The mouth is true to form with the tendons stretching and relaxing as it opens and closes, which is quite uncomfortable to think about so I wouldn't advise looking at it for too long. Lastly, the flight pretty much turns it into a jellyfish and it's charming to watch. You can tell some soul was put into this one compared to many others that do feel lazy in places in terms of how your character appears on the mounts. Some don't need it, but this just shows what you can do when you put some effort in. Hell, it even plays "Imperium", the music playing during the Masked Carnival boss fights, which is very apt.

It's not easy to obtain though, as you have to defeat the 3 last Coil turns and 3 final Alexander turns as a full party of BLU, while synced and without echo, and my group in particular chose to do it at minimum item level for the sake of a more authentic experience, but this last bit isn't required. It's even harder if you don't know the fights, despite BLU being quite overpowered by design. I would recommend doing at least some of the extreme primal BLU achievements first to get used to how the class functions, and make sure you have the spells required for more optimal damage output, just to make your lives easier.

HONORABLE MENTIONS

Okay, so I realise there is a fair few that are deserving and honestly this list was difficult. So, before we get to the #1 mount on the list, I will note some that missed the 10th spot.

AIR FORCE

Very cute design of the Sigmascape V.3.0 adds, just a shame it feels like any race except Lalafell doesn't really fit in it properly. Music is fantastic though!

KAMUY OF THE NINE TAILS

Obvious jokes about not having nine tails aside, this mount is awesome and riding the equivalent of the Foxy Lady FATE boss is a nice idea.

WHISPER A-GO-GO

Similar issue to the Air Force mount and it is tied to the Yokai Watch event, which isn't always available, but it's a charming design.

RATHALOS

Despite the trial being one of the most horribly designed duties in the game, the mount is pretty nice. It's very detailed and you can never ride enough dragons. Not like that...

UFITI

A less cool version of the PvP gorilla designs, but I don't have those sadly. Still, a unique way to mount up and honestly most of the more vanilla animal choices have their own charm, they're just not that interesting.

MIKOSHI

Honestly if there was an 11th place, the Namazu beast tribe mount would take that spot. It's so funny and I remember everyone losing their minds when it was revealed during Stormblood in a Live Letter. Really, really well designed.

There's a lot of good mounts out there. Not making the top 10 doesn't make them bad by any means. However, there can only be one winner...



1. ASTROPE

HOW TO OBTAIN: I Hope Mentor Will Notice Me VI (Achievement)

I will say straight off the bat that this mount isn't perfect by any means. Your character rides it like there's a stick up their rear, in that you look very rigid and there's barely any "riding" animation for them at all. The wings also clip when at rest. These to me are glaring oversights from the devs and I won't defend it. It also does not feature any unique music upon mounting up. I'd expect far more from what is still the rarest mount in the game, besides two that were released in Shadowbringers, one of which is likely to become more common quite soon (the Triceratops). That said...

...the design just can't be ignored, and neither can the journey to get it. For me it's not just about how cool it looks, how massive it is, or how much pride you feel to have gone through 2000 potentially grueling mentor roulettes, each of which potentially being a very non-ideal way to do any of the duties that it can throw at you. It's the prestige behind it that matters more to me. Sure, mentor roulette isn't objectively hard most of the time, and yes, it does just seem like an incredibly long grind. This is all very true, but it can't be ignored that it takes mental fortitude to complete and the mount really looks the part and shows people that you've done something awesome. It's gilded in gold-ish brass which fits my character and looks fitting for a royal couple, except far less pretentious. SE has done very well to cover up the fact that it's just a scaled up horse, and that makes it feel like the best of its kind. It's a shame the same praise can't be said about the mentor crown that's required to unlock the roulette in the first place, but that's a whole 'nother topic.

There you have it! My personal top 10 favorite mounts that are currently in the game. As you may have noticed, sometimes it's more than just appearances for me. Mounts are representative of milestones too in my eyes. Also, as was hinted at in the honourable mentions, I don't have any of the PvP mounts besides the Magitek Predator, but I'm not really a fan of many of them besides the node balls. I also don't have many FFXIV Online Store mounts, because I personally refuse to pay when there's so many. It would be nice if SE could consider giving us more mounts, minions, or even glam to farm in the game from instances or the open world especially, and there could be more imaginative ways for us to obtain stuff. However, that's all from me for now! Do you agree? Disagree? I'd love to hear your opinions. Let me know in the GPOSERS Discord!

See you next time and thanks for reading. Stay safe and healthy.

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FIRST PLACE WINNER
LOHIA AIHOL
CERBERUS





Aqua.





SECOND PLACE WINNER
TORI TSUBASA
ZALERA





Bubbly • Casual





THIRD PLACE WINNER
LEISHA AYSHEEN
RAGNAROK





Astrological Sign

YLLANDE

ARTIST SHOWCASE

アーティスト・ショーケース

예술가 쇼케이스





How long have you been creating art?

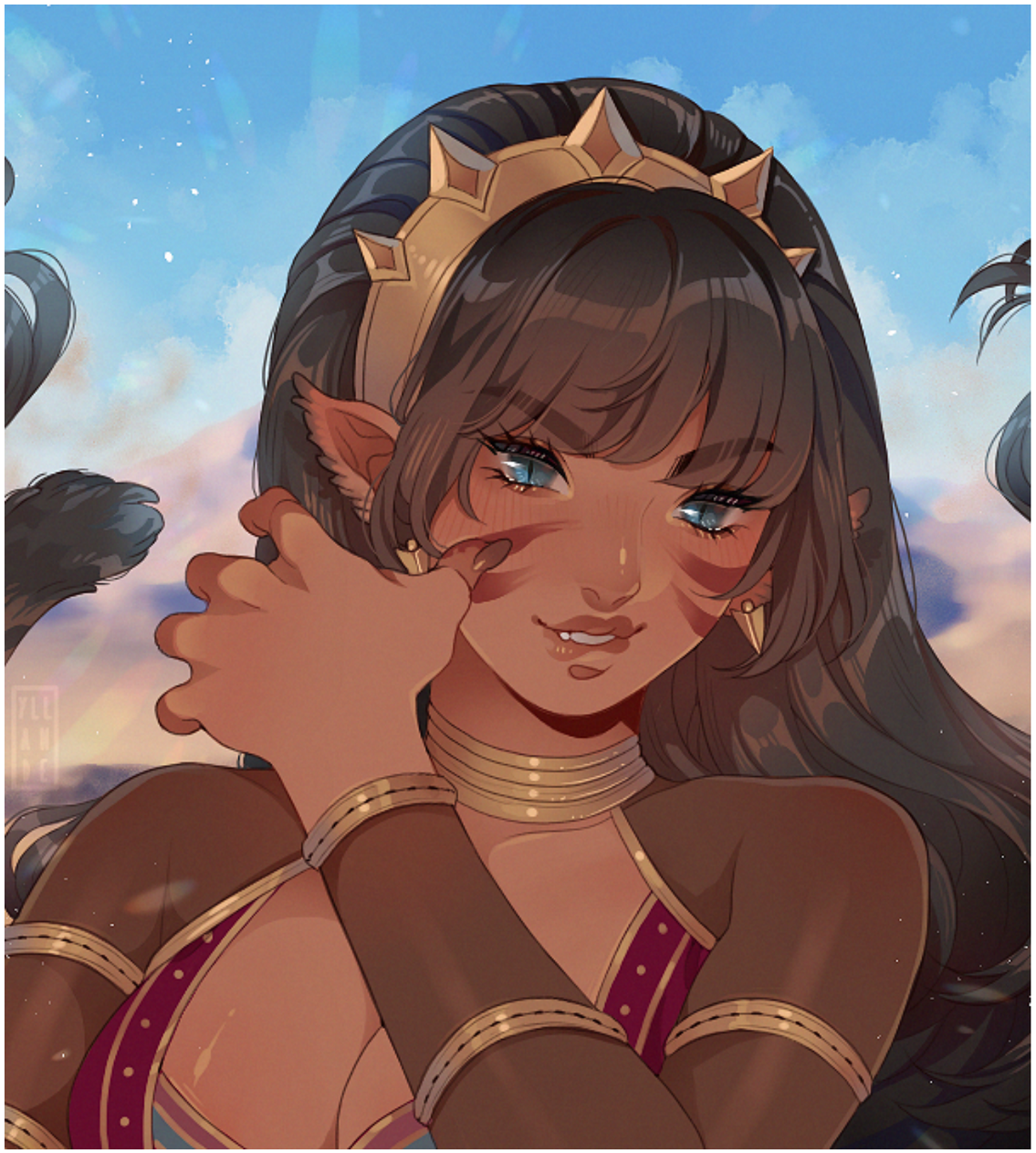
Art has always been dear to me, I have been drawing since my earliest childhood. This would be around 25 years of experience I have now, I moved to digital art around 2010-2011 if I recall correctly. My first tablet was a Wacom Bamboo Fun Pen & Touch.

What do you love to draw the most?

There are a lot of things I love to draw, to name a few: I love flowers, nature and warm light, pictures and sceneries that will give you a cozy feeling when looking at it, fashion and character designing, feminine girls (especially cute Viera & Miqo'te). I love to get lost in detail work. My favorite are fantasy themed illustrations, even with a little spooky and surreal touch sometimes.

What motivates you to draw?

The feeling that I'm able to express myself in a creative way and the artistic freedom that comes with it is what motivates me the most. Being able to bring ideas to live and shape them has something magical. That in mind, I always try to draw something each day, it can be challenging sometimes, but it's nice to push myself a bit and test out my limits.





Who/What is the inspiration behind your art?

My biggest inspiration and idol, as a child, had been my father. He used to doodle funny little caricatures for me when I was little, this is what got me interested in art first. I have a lot memories I treasure to the current day and seeing my daughter being interested in art too makes me so proud.

Do you accept commissions?

Sometimes I do. However, I do not have a set schedule for those. Commissions happen randomly, whenever I feel like it, and will always be announced on my Twitter account.



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april birthdays

NAME: Saresha Caeda
WORLD: Faerie
BIRTHDAY: April 1st
DEITY: Halone the Fury

NAME: Zeff Strydoz
WORLD: Hyperion
BIRTHDAY: April 2nd
DEITY: Azeyma the Warden

NAME: Nyan Chaan
WORLD: Ragnarok
BIRTHDAY: April 3rd
DEITY: Menphina the Lover

NAME: Zen Bean
WORLD: Diabolos
BIRTHDAY: April 3rd
DEITY: Oschon the Wanderer

NAME: Halyen Shaefox
WORLD: Jenova
BIRTHDAY: April 4th
DEITY: Halone the Fury

NAME: Qaralun Kha
WORLD: Coeurl
BIRTHDAY: April 4th
DEITY: Thaliak the Scholar

NAME: Y'uraq Tia
WORLD: Balmung
BIRTHDAY: April 4th
DEITY: Menphina the Lover

NAME: Nuala White
WORLD: Odin
BIRTHDAY: April 13th
DEITY: Nymeia the Spinner

NAME: Flash Galathynius
WORLD: Balmung
BIRTHDAY: April 5th
DEITY: Halone the Fury

NAME: Rhaya Okami
WORLD: Zodiark
BIRTHDAY: April 5th
DEITY: Azeyma the Warden

NAME: Kathryn Lynn
WORLD: Behemoth
BIRTHDAY: April 6th
DEITY: Nymeia the Spinner

NAME: Meia Ly
WORLD: Siren
BIRTHDAY: April 6th
DEITY: Nymeia the Spinner

NAME: Zanai Atzeer
WORLD: Phoenix
BIRTHDAY: April 7th
DEITY: Althyk the Keeper

NAME: Akari Kobayashi
WORLD: Goblin
BIRTHDAY: April 8th
DEITY: Menphina the Lover

NAME: I'm Tired
WORLD: Faerie
BIRTHDAY: April 9th
DEITY: Althyk the Keeper

NAME: Emerald Gemblossom
WORLD: Goblin
BIRTHDAY: April 14th
DEITY: Halone the Fury

NAME: Leigh Mastema
WORLD: Leviathan
BIRTHDAY: April 9th
DEITY: Azeyma the Warden

NAME: Roxas Tia
WORLD: Phoenix
BIRTHDAY: April 9th
DEITY: Menphina the Lover

NAME: Shaw Crywolf
WORLD: Ragnarok
BIRTHDAY: April 9th
DEITY: Halone the Fury

NAME: Suzu Mystic
WORLD: Jenova
BIRTHDAY: April 11th
DEITY: Rhalgr the Destroyer

NAME: Elucia Diesel
WORLD: Zodiark
BIRTHDAY: April 11th
DEITY: Nophica the Matron

NAME: Nabari Toramino
WORLD: Mateus
BIRTHDAY: April 12th
DEITY: Menphina the Lover

NAME: Scarlett Marena
WORLD: Faerie
BIRTHDAY: April 12th
DEITY: Halone the Fury

NAME: Ravus Fleuret'
WORLD: Twintania
BIRTHDAY: April 14th
DEITY: Llymlaen the Navigator

NAME: Yumi Skade
WORLD: Ragnarok
BIRTHDAY: April 14th
DEITY: Azeyma the Warden

NAME: Zukira Phaera
WORLD: Odin
BIRTHDAY: April 15th
DEITY: Azeyma the Warden

NAME: Kenji Nasagi
WORLD: Mateus
BIRTHDAY: April 16th
DEITY: Azeyma the Warden

NAME: Nakajo Cujoh
WORLD: Ultros
BIRTHDAY: April 16th
DEITY: Menphina the Lover

NAME: Ashaya Lyrandar
WORLD: Brynhildr
BIRTHDAY: April 17th
DEITY: Althyk the Keeper

NAME: Maya Gremory
WORLD: Twintania
BIRTHDAY: April 18th
DEITY: Byregot the Builder

NAME: Cranck Aoi
WORLD: Moogle
BIRTHDAY: April 19th
DEITY: Menphina the Lover

NAME: Nicle Eternalstar
WORLD: Behemoth
BIRTHDAY: April 19th
DEITY: Althyk the Keeper

NAME: Erika Thorne
WORLD: Famfrit
BIRTHDAY: March 20th
DEITY: Halone the Fury

NAME: Boss Bunny
WORLD: Goblin
BIRTHDAY: April 21st
DEITY: Menphina the Lover

NAME: Eliza Blackheart
WORLD: Jenova
BIRTHDAY: April 24th
DEITY: Rhalgr the Destroyer

NAME: Freya Bloodmourne
WORLD: Lamia
BIRTHDAY: April 24th
DEITY: Byregot the Builder

NAME: Lind'sae Yooru
WORLD: Tonberry
BIRTHDAY: April 24th
DEITY: Menphina the Lover

NAME: Misia Kitami
WORLD: Mateus
BIRTHDAY: April 24th
DEITY: Menphina the Lover

NAME: Yulia Rose
WORLD: Omega
BIRTHDAY: April 28th
DEITY: Byregot the Builder

NAME: Choco Feru
WORLD: Ragnarok
BIRTHDAY: April 29th
DEITY: Nymeia the Spinner

NAME: Zipsy Sakura
WORLD: Hyperion
BIRTHDAY: April 29th
DEITY: Halone the Fury

NAME: Novavo Zovavo
WORLD: Coeurl
BIRTHDAY: April 29th
DEITY: Oschon the Wanderer



World's Stage

by Khantyer Dothark

Stop and Smell the Oldroses

Once in a while, there comes a time when creativity seems to...stop. This can happen quite a bit with roleplayers and others who pursue creative ventures. It may cause you to question what is causing the stall or even why, and most often, it can pull us down into the shallows of a creative slump.



Believe it or not, this is ok!

Now, you might be asking: “How is hitting a slump a good thing? I have ideas to get out there! I want to be creative!” Well, you still can! A slump can sometimes be the notice that it’s time to breathe and look at all you’ve done. We’ve talked before about how looking back can be a positive influence on future developments, so you will be hearing something of the same this time, but also how pressing “pause” on your play can give you that chance to breathe and let new ideas flow in.





Look at what's around

When was the last time you looked at your successes and experiences? Or even what has been happening with friends? When so engrossed in a story or plotline, we can sometimes forget to look beyond our work and appreciate the breadth of the world created—or even the one we inhabit! If you find yourself roleplaying in a certain area most of the time, why not take a slow walk around the area or situate yourself in a spot a little different than before. Or why not have a look at a neighboring territory for a fresh perspective.

It's the little things that can help draw the eye or provide a pleasant alternative.

Reach out

If you haven't spoken to roleplaying friends in a while, a little poke couldn't hurt to see what they're up to. In the instance that you have your frequent circle, but may not attend the same venues, reaching out to attend something different could help. You might find another interest and be an able hand to help your friend's success!

As mentioned, more often than not, we can get so involved in our own works that we may not acknowledge when we need help or a new idea. The same could be said of friends. Even if their venues or plotlines are flourishing, another body to the cast could be the addition to further its success! And of course, spending time with those you've developed bonds with is never a bad thing.

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(Role)play something different

As roleplayers, some of us are keen on keeping to what we know: the comfort zone, but sometimes the “zone” can get a bit monotonous. The same thing day in and out can wear down the creative mind and put us in a rut we’re trying to get out of.

Well then, try something different! With as many events as there are players in the game, dipping a toe in something out of your norm could be inspiring! Take a fishing trip, or shop the vast markets (both player and world provided), or head to the Gold Saucer and try your luck for fabulous prizes! There is no “wrong” choice...as long as you’re not doing the same things you’ve done before. We’re attempting something different, remember?

Of course you can take a friend or two with you! Especially if you’re treading into unfamiliar territory, having a positive presence can lessen the stress of the experience, but remember, you don’t have to force yourself if you’re not comfortable. Something new can be intimidating, but try and remember that in the end, you’re aiming to have fun while doing it. Otherwise, you might find yourself running back to your comfort zone and digging deeper into the rut, and we don’t want that!

Feel free to take these suggestions as you will, and make sure to screenshot your pursuits as you do!

Happy Roleplaying!



Khantyer

Hidden Gems

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Schism

THE FRINGES (23, 7)

Long ago, in an attempt to attain resplendence akin to Rhalgr, a nameless man set out to batter a mountain with his bare fists. Decades passed with seemingly no progress, until one day he successfully tore through rock and stone to form an enormous cavern in the mountain. He is considered the first monk of the Fist of Rhalgr, and the temple named Schism was later built within the cavern he had hewn.

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The Serpent's Tongue

WESTERN LA NOSCEA (11, 19)

A hidden harbor acting as a hideout for the voracious Serpent Reavers, allies of the Sahagin and traitors to their fellow man.

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Crescent Cove

WESTERN THANALAN (14, 18)

Resembling a waning crescent moon, Crescent Cove is home to a small village of fishermen, whose inhabitants have grown increasingly despondent since the events of the Seventh Umbral Calamity. The waters once abundant with fish have gone barren due to the altered flow of currents.

Misia's Tomestone of Poetics

To My Dear Friend...



by Misia Kitami

It was a dark night lovely as can be,
laid a house right next to the sea.
A faerie flies to its door, happy and full of glee,
She surely was the one who held the key.

With a light tap upon the door as her little hand could,
A light rhythm that only her friend understood.
She hummed and sang about everything good,
flew away as the door opened as it should.



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Right at his doorstep, there was a present,
His name written on it, sitting on the cement.
He reached down, grabbing the big parchment,
More words written and smudge, as if they were recent.





“My dear and loving friend, I love you with all my heart.
Crafted by the most finest people, perfect like art.
I want you to dress up and look the part,
To celebrate your beautiful life, and that is just the start.

You deserve the world and much, much more,
because you are someone I simply adore.
I can’t wait what the future has in store,
so take this gift and I hope you love it, mi amor.”

STAFF









INTRODUCTIONS

FREYJA BLUE

DESIGNER
LEVIATHAN

Hi there! I'm Freyja and I've been lucky enough to join the GPOSERS team as a designer! I'm super excited to be joining a wonderful community and to get to be a part of something so great and creative. Outside of Final Fantasy XIV I work in graphic design & animation, and have a neat degree in game design!

I started playing XIV a little over 2 years ago, at the end of Stormblood, with my best friend, since he knew my love for the Final Fantasy series. Ever since then I've been playing regularly and I enjoy every moment of it. I've had the chance to meet so many wonderful people in Shadowbringers and have been able to have so many amazing experiences with story, raids, and even ultimate fights.

This past expansion, and XIV as a whole, will always have a special place in my heart, as so many things have happened that have taught me so much and brought me so many wonderful friends. It just makes me even more excited for Endwalker and all the joy and experiences that are yet to come.

Thank you for letting me join an incredible community and I can't wait to give back in my own little way. See you soon!



MELON

DESIGNER
FAERIE

Hi, call me Melon. I've somehow become a designer at GPOSERS. Final Fantasy XIV is the first real MMORPG that I seriously got into, and the only one that I've tried that has interested me enough to invest hundreds of hours in. I started a little over a year ago, so I'm still learning a lot about the game.

When I started, I essentially speed ran through the story to unlock endgame raiding, because that's the only thing that my friends were interested in doing at the time. In order to keep myself from going insane while sitting in party finder for hours, I'd go around taking screenshots of my character, my friends' characters, and anything else I could find.

One day on my personal Instagram's explore page, screenshots from XIV accounts started popping up. This made me think that: A: social media knows everything I do and I can't escape it, and B: I needed to learn how to use gpose like these people. I'm generally somebody who enjoys creative projects and learning new skills, so I had a lot of fun researching gposing techniques, learning how to create poses, etc.

I'm still definitely not an expert at gpose, so I'm glad that I'm able to learn more about it and contribute to the magazine as well!



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MIYA

PHOTOGRAPHER
SARGATANAS

Hey everyone, it's your girl, Miya! I'm so excited to be a part of this amazing project and share the wonderful magazine we've put together for you! When I'm not farming some glamour or a new emote, I'm taking pictures in Final Fantasy XIV and oh boy is it everything.

XIV has honestly been quite the long journey for me: My first brush with this game was in July of 2017 when my friend introduced me to it, I liked it, but laughed at the idea of paying for a game and then a subscription on top of it...I was very innocent back then...
It was about December, after a tough breakup, when my friends encouraged me to try playing it again. It was free at the time because of the whole “come back pls we give you free days”, and so that's when the game definitely became my life.

I spent the next few years fully immersed in this wonderful game, exploring every aspect of it I possibly could... Which led to me doing just about everything I could, therefore running out of things to do. It was at that time I began to get into the photography side of this game, finding out how cool gpose was, but I always struggled with the lighting and other various aspects. I asked around and found out about GShade and the key it held to taking even more beautiful pictures. I had a definite interest in photography when I was younger, however the equipment price tag was all too daunting.

Thanks to GShade I have been able to elevate my pictures and rekindle my love for this game more than I ever thought possible. I am so happy to be here now, taking pictures for all of you in hopes to inspire and see even more wonderful art in our community!



VOCKA

DESIGNER
TWINTANIA

Hello, I am Vocka and it's pretty awesome that I got the opportunity to work with GPOSERS as a layout designer. I started playing Final Fantasy XIV 1,5 years ago together with my fiancé. About a year ago we also decided—together with friends—to start our own small free company, which today has grown into one big, welcoming family. The FC is something I'm insanely proud of and it gives me joy every day.

Besides the FC I obviously spend a lot of time in gpose, which is actually quite funny, since when I started playing, and I got introduced to it, I just didn't understand what the fuss was about. Well, times have certainly changed as it currently takes up most of my in-game time.

I started playing the game as a Bard and no one has been able to change my mind ever since. I love everything about it. I love hunting for glamours, which also eventually got me into high-end content like savage. Though until this day the Yoichi Bow Zeta is still my favorite.

For the future I hope to continue enjoying the many adventures in XIV and to design awesome things for the amazing community that is GPOSERS. When you see me around, feel free to come say hi, I won't bite, as I'm just your friendly neighbourhood Bard.

VICTORIA



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GPOSERS IS *recruiting*

Interested in joining the GPOSERS Staff Team? Inquire about our many roles and positions, and come join the bright group of editors and content creators as we continue as a community!

WE ARE CURRENTLY RECRUITING:

Designers, Photographers, Translators

CONTACT GPOSERS:



Oshea Haitei